

Options

File Menu

New Game - start game with settings in the preference menu
Join Net Game - join a networked game that someone else is hosting

Quit - (sort of obvious)

Preference Menu

Music - turn music on and off (**REGISTERED VERSION ONLY**)

Sound - turn sound on and off

Speech - turn computer speech on and off (**REGISTERED VERSION ONLY**)

There is a 1% chance that the computer will say something if you haven't registered. You must have the [Speech Manager](#) installed for speech to work.

Buy Weapons - allow players (& computers) to buy weapons at end of each round

Fast Computers - If only computers are left, computers will play extra speedy

Wind - turn wind on and off

Trace Shots - turn shot tracing on and off

Order - This sub-menu chooses how the first player in a round will be chosen. Random

chooses a random tank, Round-Robin cycles through the tank numbers to choose who

goes first. Winners & Losers first let the tank with the highest or lowest

respective score go first.

Starting Cash - Choose how much cash each person starts with

Game Speed - This controls the speed (and accuracy) at which shots are simulated
10 is the fastest and 1 is the slowest

Walls - Choose wall & ceiling settings

Floors - Choose floor settings

Ceilings - You guessed it, changes the ceiling settings!

Computers - This allows you to specify 3 things. If computers buy weapons, if they buy shields (if they don't buy weapons, they obviously won't buy shields), and if cyborgs are chosen when you choose "Random" tank type. I realize Cyborgs are pretty tough, so you don't have to play with them if you don't want.

Help Menu

Controls - Shows the controls used to play the game.

[Edit Death Quotes](#) - Edit the things that people say when they die. These are stored in your custom weapons file.

[Edit Weapons](#) - This allows you to edit your custom weapons, and create new ones.
(REGISTERED VERSION ONLY)

[Define mountain](#) - Set the parameters used for generating the ground